

Make sadistic problems

①

Label a column on the left:

Familiar

③

Copy a straightforward/easy problem statement.

④

Write a solution for the "familiar" problem. Show all steps.

②

Label a column on the right:

Unfamiliar

⑤

Think of ways to **make a sadistic problem** inspired by the "familiar" problem and considerations including, but not limited to, the following:

- (a) Can I make a problem that **disguises** the formula, rule, or method being used?
- (b) Can I contrive a situation in which **not all conditions** required to permit use of a formula, rule, or method are **satisfied**?
- (c) Can I contrive a situation in which a feature that is **typically true** in straightforward problems is, instead, **false**?