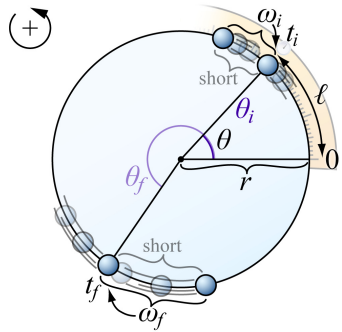


# Rotational kinematics and dynamics (calculus-based physics)

## Kinematics



### Definitions

**Angular**

$$\theta := \frac{\ell}{r}$$

$$\omega := \frac{d\theta}{dt}$$

$$\alpha := \frac{d\omega}{dt}$$

### Tangential

$$\Delta\ell = r\Delta\theta$$

$$v_{\text{TAN}} = r\omega$$

$$a_{\text{TAN}} = r\alpha$$

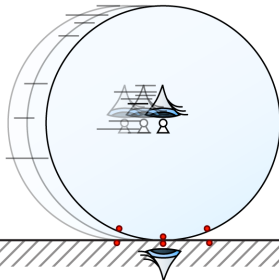
### Relationships

#### If non-slip

$$\Delta x_{\text{A.O.R.}} = \Delta\ell$$

$$v_{\text{A.O.R.}} = v_{\text{TAN}}$$

$$a_{\text{A.O.R.}} = a_{\text{TAN}}$$



### Relationships for UαM

$$\theta_i + \omega_{\text{AVG}} \Delta t = \theta_f \quad \alpha$$

$$\omega_i + \alpha_{\text{AVG}} \Delta t = \omega_f \quad \theta$$

$$\omega_{\text{AVG}} = \frac{\omega_i + \omega_f}{2} \quad t, \theta, \alpha$$

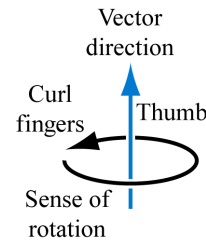
$$\theta_i + \omega_i \Delta t + \frac{1}{2} \alpha \Delta t^2 = \theta_f$$

$$\omega_i^2 + 2\alpha \Delta\theta = \omega_f^2 \quad t$$

## Dynamics

### Rotational vectors

RHR

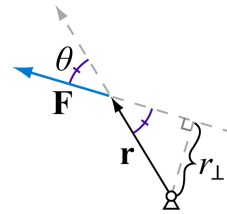


### Torque

$$\vec{\tau}_F := \vec{r} \times \vec{F}$$

$$\tau_F = r_{\perp} F = (r \sin \theta) F$$

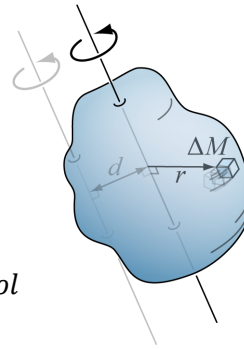
$$\vec{\alpha} = \frac{\sum \vec{\tau}}{I}$$



### Rotational inertia

$$I_{\text{RIGID SET OF PARTICLES}} := \sum_i \Delta M_i r_i^2$$

$$I_{\text{RIGID CONTINUOUS MASS DISTR.}} := \int r^2 dM = \int r^2 \rho dVol$$



$$I_{\text{RIGID PARTS}} = I_1 + I_2 + \dots$$

$$I_{\parallel} = I_{\text{CM}} + Md^2$$

### Summing torques

1. Draw spatially-extended **free-body diagram** with the **tail** of each force vector anchored at its **point of application**.
2. Draw +x and +y directions, **axis of rotation**, and positive **sense of rotation**.
3. Fill in  $\sum \tau = I\alpha$ , determining the **sign** of each  $\tau$  by considering whether each force, in isolation, would spin up the object in the ccw or cw direction.

## Conservation laws

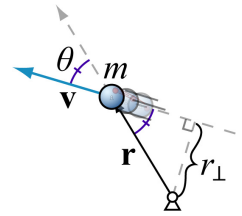
### Angular momentum

$$\vec{L}_{\text{PARTICLES}} := \sum_i \vec{r}_i \times \vec{p}_i$$

$$L_{\text{PARTICLE}} = mvr_{\perp} = (r \sin \theta)p$$

$$\vec{L}_{\text{RIGID}} = I_{\text{ABOUT FIXED SKEWER}} \vec{\omega}$$

$$\vec{L}_{\text{RIGID}} = \vec{L}_{\text{C.O.M. ORBITS ORIGIN}} + \vec{L}_{\text{SPIN ABOUT C.O.M.}}$$



$$\frac{d\vec{L}}{dt} = \Sigma \vec{\tau}$$

$$\Sigma \vec{L}_i + \int \left( \sum_{\text{EXT ON SYS}} \vec{\tau} \right) dt = \Sigma \vec{L}_f$$

### Summing angular momenta

1. Illustrate **before** and **after** situations.
2. Draw **axis of rotation**.
3. Draw positive **sense of rotation**.
4. Determine **sign** of each object's  $L$  by determining whether rotation is ccw or cw.

### Energy

$$KE_{\text{PARTICLES}} := \sum_i \frac{1}{2} \Delta M_i v_i^2$$

$$KE_{\text{CONTINUOUS MASS DISTR.}} := \int \frac{1}{2} v^2 dM$$

$$KE_{\text{RIGID}} = \frac{1}{2} I_{\text{ABOUT FIXED SKEWER}} \omega^2$$

$$KE_{\text{RIGID}} = \frac{1}{2} M v_{\text{C.O.M.}}^2 + \frac{1}{2} I_{\text{ABOUT C.O.M.}} \omega^2$$